

Little's Formula

Define:

$L(t)$ = # of customers in the system by time t

$\bar{L}(t) = \frac{1}{t} \int_0^t L(t) dt$: AVG # of customers in the system by time t

$N(t)$ = # arrivals by time t

$\bar{\lambda}(t) = \frac{N(t)}{t}$: AVG arrival rate by time t

$W(t)$ = time in the system (waiting and being serviced)
of all customers that arrived by time t

$\bar{W}(t) = \frac{1}{N(t)} \int_0^t W(t) dt$: AVG time in the system of all
customers that arrived by time t

We have if system starts empty and is empty by time t :

$$\bar{L}(t) = \bar{\lambda}(t) \bar{W}(t)$$

As $t \rightarrow \infty$, with probability 1:

$$\bar{L}(t) \rightarrow \bar{L}, \bar{W}(t) \rightarrow \bar{W}, \bar{\lambda}(t) \rightarrow \bar{\lambda}, \text{ and} \\ \bar{L} = \bar{\lambda} \bar{W}$$

Corrections on theoretical concepts

- HW 1
 - Run simulation until event list empties
 - Calculation of Avg # customers in system: issues with numerator and denominator
 - Average arrival rate not equal to AVG inter-arrival time
- HW 2
 - Incomplete or unclear list of parameters and state variables
 - Missing time to travel between station in the event graph
 - Missing interarrival time in edge from Run→Arrival events
 - Missing arrival counter necessary to measure percentage of balks
 - Backwards edge going from EOS→SS in system with no buffer
 - Passing parameters across edges
 - Missing explicit formula to find % balks: $\# \text{ balks} / \# \text{ arrivals} = (\# \text{ arrivals} - \# \text{ serviced}) / \# \text{ arrivals}$
- HW 3
 - Passing parameters across edges
 - Condition on crusher and shovel available before start of service
 - Clear event graph
 - No canceling edges
 - Prioritize large trucks at the crusher
 - Q.add() with empty arguments
 - Passing objects (trucks) across edges

Corrections on Java implementation

- Lab 1:
 - State variables are protected
 - Parameters are private
 - In doArrival: do not increment numberArrivals twice
 - Talk about variable manipulation inside doXxx methods
- Lab 2:
 - Same issue with protected and private
 - Comment code in GGk class
 - WaitDelays go AFTER firePropertyChanges

Practice midterm corrections

- Problem 1:
 - Show your work in a clear and understandable manner; partial credit will be given
 - Confusion of measures in the system and in the queue
 - Finding 1.a by the area under the curve
- Problem 2:
 - Trivial condition on # repairmen
 - Conditions on edge $EOS \rightarrow SS$
 - Conditions on edges $Arr \rightarrow SS$
 - Event graph with passing parameters across edges and issues with passing parameters
- Problem 3:
 - Discuss solution

Simple movement and detection

Simple motion: linear, uniform, and two dimensional

Cookie-cutter: sees everything within its range R and is notified the time a target enters and exits its range

Location of the entity *relative* to the sensor at time t is

$$X(t) = x_0 + (t - t_0)\vec{v}$$

$X(t)$ can be uniquely determined by (x_0, t_0, \vec{v})

where:

x_0 : is a 2-dimensional vector that represents initial position

t_0 : is the time that movement started

\vec{v} : is a two-dimensional velocity vector

Coordinate system: $(0, 0)$ is the center of the sensor

Otherwise, if sensor is initially located at x_2 and

moves with constant velocity \vec{v}_2 :

$$X(t) = (x_1 - x_2) + t(\vec{v}_1 - \vec{v}_2)$$

From the DES standpoint: $X(t)$ can be determined implicitly from (x_0, t_0, \vec{v})

Simple detection

Goal: Find time t_d the target enters sensor range

Method: Solve

$$\|x + t\vec{v}\| = R$$

$$\|x\|^2 + 2tx \cdot \vec{v} + t^2 \|\vec{v}\|^2 = R^2$$

Solutions are given by:

$$t = -\frac{x \cdot \vec{v}}{\|\vec{v}\|^2} \pm \frac{\sqrt{\|\vec{v}\|^2 (R^2 - \|x\|^2) + (x \cdot \vec{v})^2}}{\|\vec{v}\|^2}$$

Both roots t_d and t_e positive: Enter range after t_d and exit t_e units of time after time 0

Both roots t_d and t_e negative: Exited range t_e units of time before and entered t_d units of time prior to time 0

One real root and one negative root: Target is already in the range and will exit after a delay of the positive root

Both roots are complex: Target never gets within range of the sensor

Just one root: Target trajectory is tangent to the sensor range

Remark: If the sensor initial position is x_s and moves with velocity \vec{v}_s , replace in equation above x by $x - x_s$ and \vec{v} by $\vec{v} - \vec{v}_s$.

Some practice problems

1. A target is located at $(10, 100)$ (miles) and a cookie-cutter sensor is located at $(40, 28)$ with a range of 20 miles. At time 0 the target starts moving to position $(60, -20)$ at speed 10 miles per hour.
 - a) At what time does the target arrive at position $(60, -20)$?
 - b) At what time (if any) does the sensor detect and undetect the target?
 - c) Assuming the sensor does in fact detect the target, what is the location when it is detected?

2. At time 3.0 hrs a unit located at $(-10, 20)$ (km) starts moving to destination $(70, 60)$ at speed 40km/hr. A stationary sensor with range of 20km is located at $(50, 30)$.
 - a) At what time (if any) will the target enter the range of the sensor?
 - b) What is the (absolute) location of the target when it enters the range of the sensor?
 - c) What is the minimum necessary range of the sensor that will detect our target?
 - d) Suppose that the sensor's range is uniformly distributed in $[10, 20]$. Find the probability that the target will ever be detected.
 - e) What is the direction of the target's velocity vector that will make it go through the sensor's position?
 - f) Give the range of directions of the target's velocity vector that will make it detectable

Solution

1.

a. We need to find the velocity vector:

$$\vec{v} = 10 \frac{(60-10, -20-100)}{\sqrt{(60-10)^2 + (-20-100)^2}} = 10 \frac{(50, -120)}{130} = (3.85, -9.23)$$

$$\text{Time target arrives at position } (60, -20) = \frac{\|dest - orig\|}{\|\vec{v}\|} = \frac{130}{10} = 13 \text{ hrs}$$

b. Use resolvent formula with $x = (-30, 72)$ to obtain:

time to enter range t_d : 5.8

time to exit sensor range: 9.8

c. Location when target is detected is

$$x + t_d \vec{v} = (10, 100) + 5.8(3.85, -9.23) = (32.2, 46.5)$$

Remark: As expected we have $\|(-30, 72) + t_d \vec{v}\| = 20$,

this help you check that your numbers are right